



**FOR IMMEDIATE RELEASE**

Gable Signs & Graphics, Inc.  
7440 Ft. Smallwood Rd.  
Baltimore, MD 21226  
410.255.6400 (t) / 410.437.5336 (f)  
[www.gablesigns.com](http://www.gablesigns.com)

**BALTIMORE (May 15, 2009)** – In what may be one of the fastest sign-conversion projects in banking history, the final step in M&T Bank’s acquisition of 143 Provident Bank locations will take place this upcoming Friday, May 22 with the unveiling of all new signage and ATM surrounds. The rebranding project, which was awarded to GableSigns on March 1<sup>st</sup>, included the manufacturing of over 1,000 signs and 20,000 LED Modules for locations in Maryland, Virginia, Washington D.C. and Pennsylvania.

Within recent weeks, GableSigns has had 15 installation crews working around the clock to remove and replace each and every Provident sign. To ensure a synchronized event, GableSigns has placed a temporary banner to cover M&T’s logo until the unveiling. On May 22, the project is set to be complete.

M&T Bank is currently the second largest bank in Maryland, following only Bank of America. Based in Buffalo, New York, M&T Bank used many Maryland-based businesses to assist with their massive conversion project, which consequently pumped millions of dollar’s into the local economy. “The reason we’ve been successful is the support of the community, and in tough times we want to be there for the community”, said M&T’s mid-Atlantic President, Woody Collins.

For further information, visit [www.gablesigns.com](http://www.gablesigns.com) or contact Matt Gable at 410-255-6400 or [Matt\\_Gable@gablesigns.com](mailto:Matt_Gable@gablesigns.com).

GableSigns is a Maryland-based company that specializes in the development, manufacturing, and installation of custom sign and architectural graphics projects throughout the United States and beyond. Now celebrating its 29<sup>th</sup> year in business, the company began as a home-based enterprise in 1980 and has since grown to employ over 150 sign industry professionals and craftsmen.